The Artist-in-Residence Program Overview

The Armory Art Center invites artists to apply to the Armory's Artist-in-Residence Program. This highly competitive program attracts a diverse group of emerging artists within varied disciplines who have earned at least a BFA. Artists-in-Residence are responsible for teaching classes to our diverse student/community where they have the opportunity to refine their skills teaching workshops and eight-week classes. They also participate in special events. The Armory provides a studio space which offers freedom to develop their own work. Artists-in-Residence have the opportunity to exhibit work they have created during their residency. Residents are paid for teaching and also receive a generous monthly stipend for departmental assistance and participation in extracurricular events in the community.

Artist-in-Residence 2022-2023 Residency Period: August 29, 2021 – May 27, 2023 Arrive Monday, August 22, 2022

ARTIST-IN-RESIDENCE POSITIONS:

2D: Seeking artists in 2-dimensional media such as digital media, painting, drawing, printmaking, fiber, and/or multi-media. Resident will also be responsible for booking models for open sketch sessions, monitoring open sketch, and assisting with departmental special projects as needed.

Jewelry and Metalsmithing: Seeking a jewelry/metalsmith knowledgeable in advanced soldering fabrication techniques, some forming methods using various stakes/hammers, surface finishes & patinas, centrifugal or vacuum casting, hydraulic press, enameling, stone setting & or 3-D rendering.

Ceramics: Seeking potters or clay sculptors competent in wheel throwing, hand building, firing reduction, raku, soda, and electric kilns.

Sculpture: Seeking sculptors competent in reductive processes, welding (MIG, TIG, SMAW, Oxy/Acetylene gas welding), forging, mold making, and/or casting. Materials relevant to the department include, stone, wood, clay, metal, and mixed media.

All applicants must have at least 25 hours experience teaching in a studio environment, which includes teacher's assistant (TA).

RESIDENCY INCLUDES:

- Facility hours: daily, nightly, and weekend access however some restrictions might exist due to COVID-19 safety protocol
- Production studio area
- Participation in the Artist-in-Residence group exhibition
- Competitive monthly stipend
- Additional income and teaching opportunities in Armory classes, Armory private classes, and community programs
- Workshop attendance and/or assistance opportunities with visiting master artists
- Access granted to studios outside your assigned department

SPECIFICS PER DEPARTMENT:

- **2-D Department:** easels, tables, wall space, 3 printing presses, desktop Mac Pros with Adobe Suite, large scale ink jet printer, running water, virtual reality creative suite included in MAC lab, and ample natural light.
- Clay Studio: 1 slab roller, 1 spray booth, 2 extruders (standard and hydraulic),16 electric Brent wheels, Soldner clay mixer, pug machine, ball mill (2 barrels), fully stocked/standard dry materials room, low to high fire glazes, clay supply room, 3D printer and virtual reality equipment and software for clay.
- **Kilns:** 45 cubic ft downdraft natural gas kilns, natural gas soda kiln, 30 cubic ft natural gas fiber kiln, raku kiln, 10 electric computer-controlled kilns (2/10 electrics are testers). Kilns are shared with sculpture department
- Metalsmithing Studio: 2 large metalsmithing classrooms, jeweler's benches, hand tools, drill
 presses, anvils, rolling mills, hydraulic press, flex shafts, a large variety of hammers & stakes,
 stone setting tools/GRS bench system, lapidary wheels, polishing motor/wheels, centrifuge &
 vacuum casting area, enameling area & kilns, polishing wheels, electro-etching, Orion pulse
 welder, microscope.
- **Sculpture Studio:** Slab roller, industrial compressor, carving equipment, MIG, TIG, Plasma Cutter, Arc, Oxygen/Acetylene, propane, clamps/ vice, Band Saw, Table Saw, wide range of power tools, belt sander, grinders, large supply of stone carving tools/materials, and anvil. Variety of standard materials: waxes, plaster, oil based clays, etc.
- **Upon request** access to common areas in departments with 2D areas serving as shared spaces and 3D departments including metalsmithing, sculpture, and ceramics shared spaces.

REQUIREMENTS:

- Residents must be on campus by Monday, August 22, 2022. Please do not submit an application if you are not available to be on campus at this time.
- Residency is a minimum of 35 hours a week not including teaching hours.
- All residents are required to work 15 hours a week for the Armory. Tasks include but are not limited to:
 - Help keep facilities and equipment clean and ready for use and undertake basic maintenance and organizational tasks necessary for upkeep of communal studio within their department.
 - Active participation in the collective life of the Armory.
 - Monitoring for open studio hours and assist Master Artist Workshops when needed.
 - o Contribute a piece to an annual Armory Art Center Fundraiser.
 - Assistance during Armory public relations events: exhibition receptions, fundraisers, etc. as needed and count toward part of your weekly service hours. Additional volunteer assistance may be needed.
 - Occasional conditional changes may apply.
- In addition to the above requirements, a minimum of 20 hours per week on premises in your studio producing your work
- **Required to schedule** at least two 8-week classes and one 1- or 2-day workshops or pop-ups per session, which will be published online and in session brochures.



2022-2023 Artist-in-Residence Application Form

The Artist-in-Residence program at the Armory Art Center supports artists who want to share their creative vision and enrich our community. Our objectives are to:

- Enhance the diversity and quality of the studio experience provided to the Armory students and community at large.
- Provide Artists-in-Residence the means to share their work and ideas.
- Encourage public participation and interaction with artists and artwork that the Palm Beach County community would not otherwise experience.
- Engage the Artist-in-Residence with the Armory staff and the administrative and operational sector.

Materials checklist:

- Completed Application Form
- Resume
- Artist statement (maximum one page)
- Diversity statement (maximum one page)

Art area residency you are applying for: (circle one)

- Proposal for what you plan to accomplish during your residency (1-3 paragraphs)
- 3 References, personal and professional (name, address, email, and phone number)
- 10 digital images of work completed within the last 2 years (identify images uniformly, e.g. Smith, title, .jpg). Photo submissions can be links to Dropbox, Slideroom, or other cloud location or attached as JPG, PNG, or PDF files. Applicants can send USB drives in the mail but CDs cannot be accepted.

Artist Information:

Name: ______
Email: _____
Address: ____
Phone: _____
City, State, Zip: _____

Please complete the following information:
Give a brief explanation of your artwork:

1. How would your particular talents and abilities benefit the Armory Art Center and its students? _____

2.	Please list your teaching experience and give a brief description of your motivation for being a teaching artist:			
	a teaching artist			
3.	What aspect of the Artist-in-Residence program at the Armory Art Center are you most interested in and why?			
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Re Au Ap 202 Int	sidents must be on gust 22, 2022 plication Deadline 22. Regular mail su erview Schedule:	e: Digital submissions bmissions are to be p	rior to the start of s must be received costmarked by M	f the residency period- Monday, ed by 11:59pm on Sunday, March 20 Monday, March 14, 2022.
Su	bmit Completed A	application to:		
<u>air</u>	orogram@armoryai	rt.org (preferred)		
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